



POLICIES FOR TEAM BANDS

* **NOTE:** Semifinals and Championship Game times WILL NOT start prior to the scheduled start time.

1. **UNIFORMS:** All band members **MUST** be in school uniforms, t-shirts, jackets, or sweaters for identification and have an instrument to gain admittance. **NO dressing rooms will be available for changing.**

2. **ENTRANCE:**

Home team bands must unload at the lower Pentair Gate on the south side of the stadium, off 6th St. There is a turn-out at this area. Bands will enter at this gate and be directed to their assigned seating area (127 or 134).

Visiting team bands must enter at the loading dock and will unload inside of the stadium. Band hosts will direct the bands to their seating areas (105 or 113).

ALL BAND MEMBERS and INSTRUMENTS must be unloaded at the drop off area, and will be checked by security. Instrument cases MUST remain on the bus.

Individuals not traveling with the band must enter with their instruments at the Pass Gate (to the right of the main entrance on Chicago Ave. A band host will meet them there and escort them to their seating area.

3. **PARKING:** **Band buses that need to park will need to request a permit through Minneapolis Parking.** The driver will pick up the teams and bands at the same spot where they are dropped off.

Note: Parking for band buses is not provided. You must obtain a parking permit!

4. **BUS DRIVER ADMITTANCE:** Bus Drivers will enter at the Pass Gate at the Legacy Entrance for admission with a Bus Driver ID.
7. **SEATING:** Bands to be assigned space in the Spectator Section by the Band Host Representative for the game in which their team plays. The Band Host will help the Band Director in moving the band into the Spectator Section.
8. **PLAYING TIME:** The school song may be played following the introductions, following the half time show before the start of the second half and during time outs. Bands will be allowed 6 minutes for performing at half time. **Band members should NOT PLAY their instruments anywhere in the building other than the area where they are assigned to play.**

** Bands are not allowed to play (including drums) once the offensive team breaks their huddle and until the play ends.

No amplified music (other than produced by their own instruments is allowed). No “piped in” music.

9. **HALFTIME:** Be sure to notify the MSHSL if you will perform on the field at halftime. Note that on several games during the finals there may not be the opportunity to perform.
10. **GENERAL REMINDERS:**
 - Band sections are surrounded by spectators. Please alert band members to keep large band instruments from obstructing the view of spectators.
 - No special sound effects are permitted during the game, except for your school song or when used with a school cheer.