



# 2022-2023

## MINNESOTA STATE HIGH SCHOOL LEAGUE

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### Football

- A. A visible 25/40 second play clock may be used when available at the discretion of the home team. There must be a clock operator and the clock must be available to both teams.
- B. Modification of the football distance penalty in 9-Man football. All penalties that require a loss of 15 yards in 11-man football, will be penalized a loss of 10 yards, if played on an 80-yard field. All 15-yard penalties on a 100-yard field will be penalized as a loss of 15 yards.
- C. When facilities permit, nine-man football should be played on a 100-yard field. If space does not allow for 100 yards, game can be played on an 80-yard field. In either case the width of the field is 40 yards. Distance from sidelines to hash marks is 48 feet, 4 inches.
- D. **Mercy Rule:** When the point differential reaches 35 points or more in the fourth quarter, the clock will go to running time. The clock will be stopped for any time-outs (team or official); and after scoring plays, until the ensuing kickoff. Regular timing rules will be used if the point differential drops back to less than 30 points. **Note:** Rule 3-1-3 remains in effect – this allows the game to be shortened or terminated at any time, by mutual agreement of the opposing coaches and the referee.
- E. Both 9 and 11 man: If at the end of the fourth period the teams have identical scores, the tie will be resolved using the “10-yard” overtime procedure as outlined in the NFHS rule book.

August 2022