



# 2023-2024 MINNESOTA STATE HIGH SCHOOL LEAGUE

## Officials Guide for Shot Clock Pre-Game with Table (updated 11/10/2023)

For the complete set of shot clock rules see **MSHSL Shot Clock Rules and Protocols**.

After the Coaches conference, (officials, coaches & captains)

The **Referee** will pregame with the Scorer and Timer.

**New: U1** will pregame the general duties with the Shot Clock operator. (See 1-12 below)

**U2** will observe both teams on the court while U1 is at the table.

1. When to start the shot clock
    - a. On a throw in – when legally touched
    - b. On a rebound, steal or jump ball – when a player gains possession
  2. There are 4 scenarios involving shot clock resets:
    - a. No reset
    - b. 20 second reset
    - c. 20 second reset or time remaining, whichever is greater
    - d. 35 second reset
  3. When do we leave the unexpired time on the shot clock (Most situations)
    - a. Ball is deflected out of bounds and is retained by the offense
    - b. A Time Out
    - c. A double foul
  4. When to reset – See **Condensed Shot Clock Guide** for more situations - discuss correct reset time on the following common situations:
    - a. On an unsuccessful field goal try that hits the rim (reset when it hits the rim, start on player possession (team control))
    - b. On a single foul – Throw in
      - i. If 20 or above – no reset
      - ii. if under 20, reset to 20
    - c. On a single foul – Free Throw
      - i. Set shot clock to 35
      - ii. if the offense rebounds reset to 20.
    - d. Kicked ball violation (front court)
      - i. If 20 or above – no reset
      - ii. if under 20, reset to 20
      - iii. (backcourt) - reset to 35
    - e. On any change of team control (discuss loose ball status and team control)
  5. Held Ball (during team control)
    - a. AP arrow favors defense- RESET
    - b. AP arrow favors off - NO RESET
  6. Held Ball (off shot that hits the rim or FT- NO team control)
    - a. AP arrow favors defense- RESET
    - b. AP arrow favors off - RESET to 20
    - c. Shot that misses the rim – AP arrow favors off – NO RESET
  7. When do we shut the shot clock off
    - a. When the game clock is equal to or less than the shot clock period.
  8. Mercy Rule
    - a. If the mercy rule is in effect, the shot clock will continue to be used.
  9. Officials Signals to Table
    - a. Signal for shot clock violation
    - b. Signal for shot clock reset to 35
    - c. Signal for shot clock reset to 20
  10. Assure that the shot clock has recall.
  11. Test the shot clock resets to 35 & 20.
  12. Test the horn by running the shot clock down from 20 so we are aware of the shot clock horn (officiating partners should also hear shot clock horn).
- ### Other Officials Protocols
- Ten Second Backcourt Count – Officials will use the shot clock to administer the 10 sec. backcourt count.
- To use the visible shot clock, both shot clocks must be in working order to start the game. An alternate timing device procedure (stopwatch) and alternate sound device (e.g. air horn) should be available in the case of failure or lack of availability. If one of the shot clocks is not working, turn off both and use the alternative timing/sound procedure. For example: Have the announcer count down from 10.